

UNCLASSIFIED



# Draft Motion Imagery Quality Equation (MIQE)

Dr. Darrell L. Young & Dr. Tariq Bakir  
Motion Imagery Quality Metrics  
Contractor

[youngdl@nga.mil](mailto:youngdl@nga.mil)

703 262 4418

[tbakir@harris.com](mailto:tbakir@harris.com)

321-984-6649

March 2009

JACIE

UNCLASSIFIED



# Draft Motion Imagery Quality Equation (MIQE)

- **Purpose:**
  - Provides a method to predict Video National Imagery Interpretability Rating Standard (V-NIIRS) given system technical (mission + optical) parameters.
  - Provides a method to predict V-NIIRS, given existing imagery and metadata.
  - Provides a method to compute probability of task success so that motion imagery quality can be included in fusion and dependence chains
- **Beta-MIQE is NOT approved for mission planning, procurement specification, or any other use. It is provided for comment only.**
- **Bottom Line:**
  - Beta-MIQE provides a method to convert technical parameters into V-NIIRS equivalents which are more easily used by analysts. Supports problem driven collection, and retrieval.



# Components of Object Interpretability

- **Detection**

Is the perceptibility of an object's (which may be a target image) presence at a particular location, distinguishable from its surroundings.

- **Classification**

Is the determination of whether a detected object is a member of a particular set of possible targets or non-targets (e.g., wheeled versus tracked vehicles).

- **Recognition**

Is the determination that a target belongs to a particular functional category (e.g., a tank, a truck, an armored personnel carrier, etc.).

- **Identification**

Is the most detailed level of discrimination of particular relevance for military target acquisition, as discussed shortly (e.g., a T-72, T-62, M1, or M60 tank).



## Intelligence Interpretability vs. Visual Preference.

- High Mean Opinion Score (MOS), Low V-NIIRS example:
  - Lightly compressed, low resolution motion imagery can be pleasing to the eye, but impossible for fulfillment of interpretability task requirement.
- Low MOS, HIGH V-NIIRS example
  - Heavily compressed, high resolution motion imagery can be annoying, but meet interpretability thresholds.
- **Consumer preference as measured by MOS does not map to intelligence interpretability**



## V-NIIRS Defines Object AND Activity Recognition

Each of the written criteria contains specific components separated by a bullet point to add clarity and aid readers understanding of the content.

- 9 levels of quality
- 7 orders of battle
  - Aircraft
  - Electronic
  - Ground
  - Missile
  - Naval
  - Cultural
  - Human

- Analyst Task
- Object of Interest
- Associated Activity or Behavior
- Environment
- (Object Reference Examples)

### V-NIIRS Level 3

Visually track movement of • an identified Heavy Cargo/Passenger Aircraft • during taxi or tow • at a primary airfield/airport installation. • (Aircraft Length: 150ft or more, eg. MD11, A300, B747, B767, DC8)

Visually track the movement of • Unidentified radar/radar support vehicles • in column/convoy or deploying • in the vicinity of a known EW or SAM radar site • (4 to 8 vehicles with total column length 150ft plus)

Visually track the movement of • an unidentified military convoy of company size or larger, possible armor or mechanized infantry • in a column or "road march" • on an open highway/roadway • (4 to 8 vehicles with total column length 150ft plus)

Visually track the movement of • Convoy of intermediate-range ballistic missile (IRBM) transporter and support vehicles • during deployment or road march • on an improved road near missile base, launch site or silo • (Dong Feng 4, Taepodong 2, Agni 3/4, Shaheen 2/3: transporter with support vans - convoy length 60m or more)

Visually track the movement of • an unidentified coastal patrol craft • conducting normal operations • at sea several miles beyond a harbor or port • (Example, US Cyclone Class: average 175ft length, 25ft beam)

Visually track the movement of • an unidentified tractor-trailer rig convoy of 3 or more vehicles • driving in a column formation • on the open highway • (big-rig tractors with long trailers, total convoy length 150ft or more)

Visually track the movement of • an unidentified convoy of 3 or more sea/land containers • driving in a column formation • exiting a railyard or port facility • (big-rig tractors hauling Sea/Land Containers total convoy length 150ft or more)



# V-NIIRS 11

|  |
|--|
| Visually confirm the movement of • the fingers/hand of a ground crew/mechanic changing the socket on a ratchet/socket wrench • while servicing any aircraft or support vehicle • at any airfield, base, or aircraft maintenance facility • (Socket able to fit in palm of workers hand)  |
| Visually confirm movement of • an individual's mouth/jaw • while speaking into a bluetooth wireless mobile phone earpiece • in a crowded public area or pedestrian walkway • (Average sized person wearing an over the ear device with internal or boom microphone, avg diameter: 1 to 2 inch)   |
| Visually confirm the movement of • the fingers and hands of an individual holding a fragmentation grenade • as the weapon's safety is released and the the device is readied • at a practice range, during live fire exercise, or during an engagement • (spherical or cylindrical device, palm sized with metal pull ring/pin and spring loaded spoon: 2.5in - 3in diameter)    |
| Visually confirm the movement of • individual's fingers and hands while aiming a shoulder fired anti tank missile • as they release safetys and arm the device • at a tactical position in a rural or urban environment • (Individuals of average height and weight holding AT-4 or RPG)   |
| Visually confirm the movement of • an individual combat swimmer's hands and fingers • as they check out and test scuba equipment • on a light surface combatant, i.e., patrol boat near the littoral zone • (individual of average size and weight)  |
| Visually confirm the movement of • an individual pedestrian's hands and fingers • as they make change or sort coins • in a busy open market or square • (individual of average height & weight, sorting coins in a change purse or the palm of one hand)   |
| Visually confirm the movement • of an individuals hands and fingers • as they communicate through sign language • in an open public area • (i.e., fully interpret sign language to include the spelling out of individual letters)   |
| Visually isolate and investigate an individual or group based on the movement of • their hands, fingers, and face • as they observe the movement of a protected individual • from a crowd, behind a rope line or police barrier • (i.e., isolate behavior to determine if an individual or individuals pose an immediate threat to a VIP)  |
| Visually isolate and investigate an individual apparently burdened with significant concealed weight, based on their gait • their posture, hands, fingers, and overall body language • as they meander into a crowd • in a public square, market, or shopping mall • (i.e., based on gait, determine if an individual is a public threat, concealing an explosive vest or belt ) |
| Visually isolate suspicious movement/behavior of • the hands and fingers of a suspect individual or known operative • as they leave an inconspicuous signal or message • on a lightpole or mailbox in a crowded urban street • (i.e., traditional espionage tradecraft: a chalkmark or sticker on a predetermined location to signal a meeting or dead-drop)                     |



# Beta MIQE

$$\text{MIQE} = M - a \log_{10}(\text{GSD}_{\text{GM}}) + 2 * \log_{10}(Q) + b \log_{10}(\text{RER}_{\text{GM}}) - (0.656)(H) - (0.344)(G / \min(\text{SNR}, \beta C)) \quad (27)$$

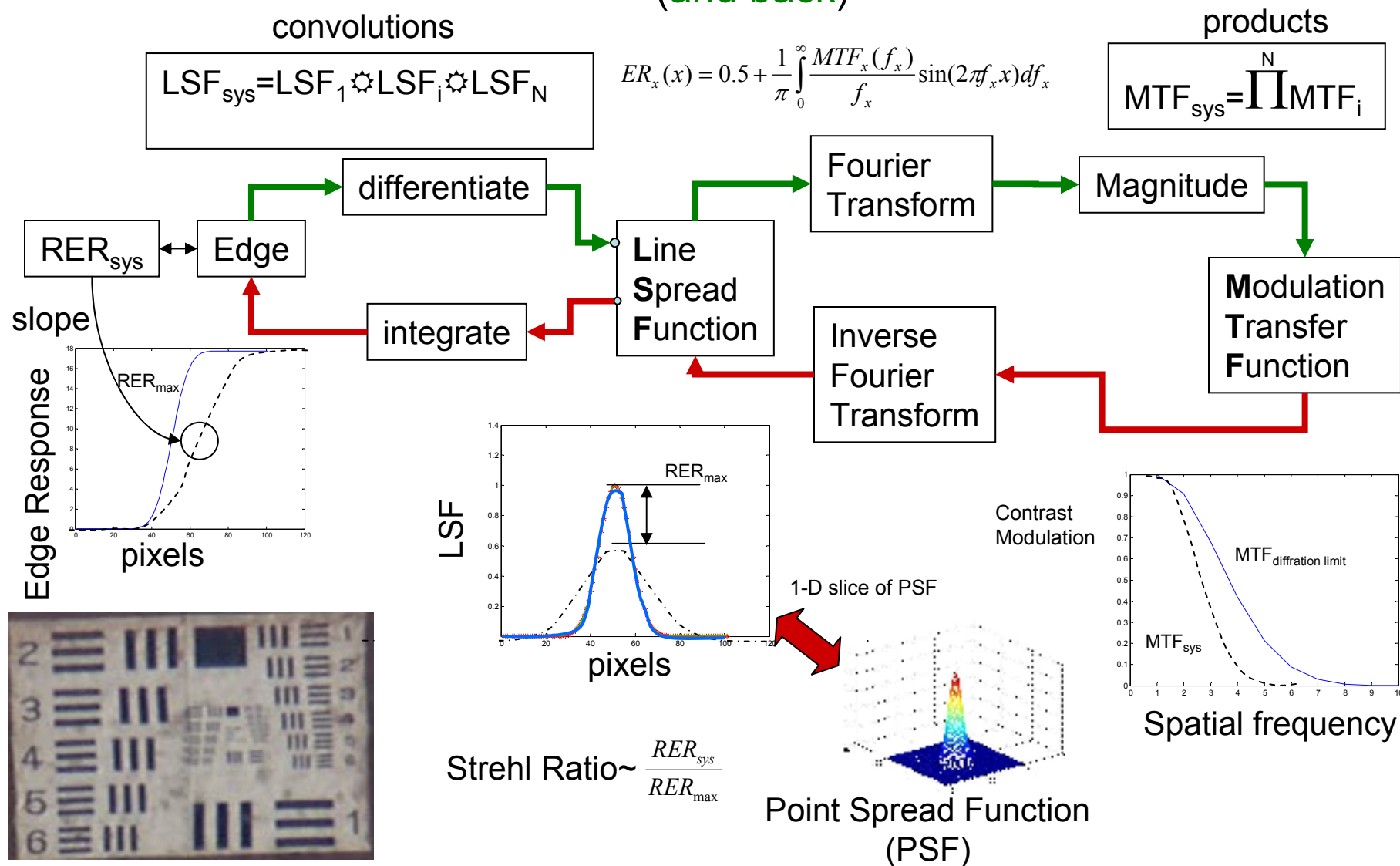
M=11.6, a=3.32 and b=1.559 for  $\text{RER} \geq 0.9$  and

M= 11.53, a=3.16 and b=2.817 for ,  $\text{RER} < 0.9$ .

| Parameter                                 | Minimum    | Maximum    |
|---|------------|------------|
| GSD                                       | 0.75 cm    | 220 cm     |
| RER                                       | .2         | 1.3        |
| Overshoot, H                              | .9         | 1.9        |
| Noise Gain, G                             | 1          | 19         |
| SNR                                       | 2          | 130        |
| $\beta$ , SNR-to-Contrast                 | 100        | 130        |
| Peak Foreground Discontinuity, $\Delta_T$ | 0          | 1.3        |
| Horizontal Trend, $T_{\text{TH}}$         | 0          | TBR        |
| Horizontal Jitter, $\sigma_{\text{TH}}$   | 0          | TBR        |
| Vertical Trend, $T_{\text{TV}}$           | 0          | TBR        |
| Vertical Jitter, $\sigma_{\text{TV}}$     | 0          | TBR        |
| Elevation angle, $\phi$                   | 30 degrees | 90 degrees |
| GSS parameter, K                          | 1          | -          |
| Modulation Contrast                       | 0.15       | 1.0        |
| Q   | 1          | 2          |



# Review: MTF to the Edge (and back)







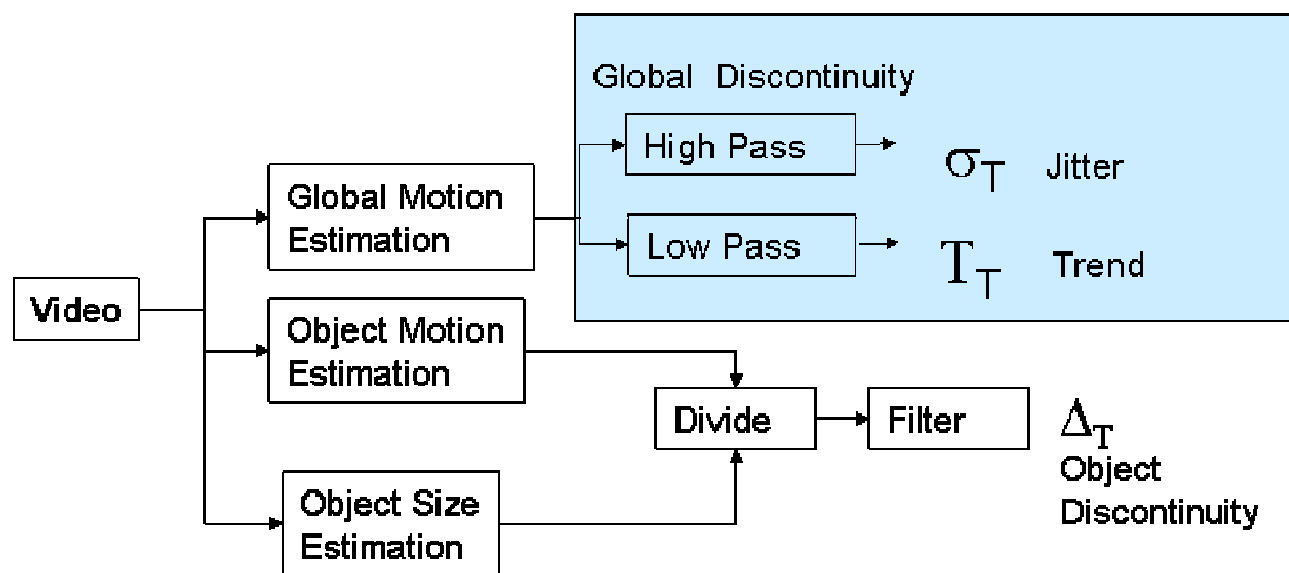
# Motion can degrade overall system MTF for multiple reasons:

| Intra-Frame                        | Inter-Frame                | Human Eye    |
|------------------------------------|----------------------------|--------------|
| $\sigma_{\tau}$ , Jitter smear     | $\sigma_T$ , Jitter motion | DVA reduced  |
| $T_{\tau}$ , Trend smear           | $T_T$ , Trend motion       | DCSF reduced |
| $\Delta\tau$ , Target motion smear | $\Delta_T$ , Target Motion |              |



## Interframe Motion Factors Affecting Interpretability

- Camera Motion (Global)
  - Random global motion (jitter,  $\sigma_T$ )
  - Trend global motion (panning and tracking,  $T_T$ )
- Target Motion
  - Motion-based temporal aliasing (object discontinuity,  $\Delta_T$ )





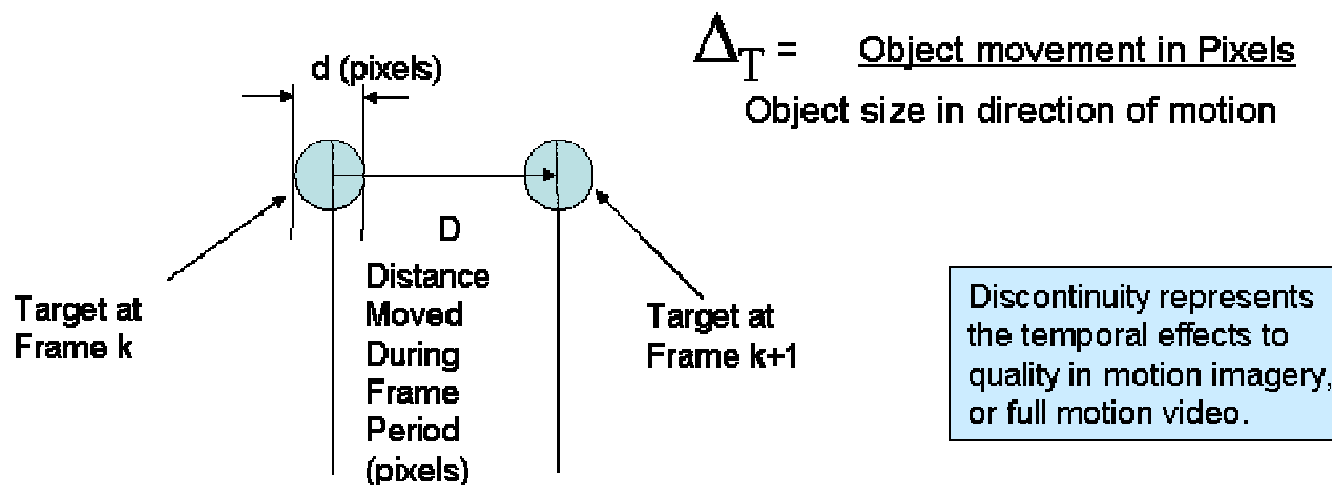
# Examples of Spatial and Temporal Resolution

| MIIRS | Object                             | Spatial Resolution (cm) | Action   | Event Duration (sec) | Minimum Sampling Rate (FPS) |
|-------|------------------------------------|-------------------------|--|----------------------|-----------------------------|
| 3     | semi in convoy                     | 200.0                   | making turn  | 10.0                 | 1.0                         |
| 4     | bus in light traffic               | 100.0                   | making turn  | 5.0                  | 2.0                         |
| 5     | lone car                           | 50.0                    | making turn  | 3.0                  | 3.3                         |
| 6     | car in traffic                     | 25.0                    | changing lanes   | 2.0                  | 5.0                         |
| 7     | motorcycle                         | 12.5                    | changing lanes   | 1.0                  | 10.0                        |
| 8     | people                             | 6.3                     | getting into car   | 1.0                  | 10.0                        |
| 9     | sub-groups in crowd                | 3.1                     | movements  | 1.0                  | 10.0                        |
| 10    | the body and limbs of participants | 1.6                     | confirm a conversation is underway based on the movement | 0.5                  | 20.0                        |
| 11    | an individual's mouth/jaw          | 0.8                     | while speaking into a cell phone                         | 0.3                  | 30.0                        |



## $\Delta_T$ , Discontinuity

- Object Discontinuity ( $\Delta_T$ ) : is the ratio of target motion per-frame (D) to target size (d).





# Practical rationale for alignment of the NIIRS, and V-NIIRS scales

- Huge cross-training and cost savings benefit. NIIRS is already well-known and accepted across IC/DoD and allied communities.
- The spatial alignment of NIIRS, and V-NIIRS enables use of the GIQE for the spatial resolution aspect of motion imagery.
- The temporal aspect is addressed by setting thresholds on discontinuity, that result in derived requirements on framerate, and stability.



# Suggested Field-of-View

## *Implies requirement for HD*

| V-NIIRS Level | GSD (approx) | GSD (approx) | approximate object length | FOV                   | RES                             | Format | object length to FOV factor |
|---------------|--------------|--------------|---------------------------|-----------------------|---------------------------------|--------|-----------------------------|
|               | meters       | inches       | meters                    | meters (on long side) | min. # of pixels (on long side) |        |                             |
| 11            | 0.008        | 0.30         | 0.2                       | 10                    | 1292                            | HD     | 42                          |
| 10            | 0.015        | 0.60         | 0.5                       | 18                    | 1169                            | HD     | 38                          |
| 9             | 0.030        | 1.20         | 0.9                       | 32                    | 1046                            | HD     | 34                          |
| 8             | 0.061        | 2.40         | 1.9                       | 56                    | 923                             | HD     | 30                          |
| 7             | 0.122        | 4.80         | 3.8                       | 98                    | 800                             | HD     | 26                          |
| 6             | 0.244        | 9.60         | 7.5                       | 165                   | 677                             | ED     | 22                          |
| 5             | 0.488        | 19.20        | 15.0                      | 270                   | 554                             | ED     | 18                          |
| 4             | 0.975        | 38.40        | 30.0                      | 420                   | 431                             | ED     | 14                          |
| 3             | 1.951        | 76.80        | 60.0                      | 600                   | 308                             | ED     | 10                          |



# Comparison to Army Target Acquisition Model

The critical dimension of the target is defined to be the square root of the width, height product.

$$d_c = \sqrt{W_{tgt} H_{tgt}}. \quad (32)$$

The original Target Acquisition Model (TAM) empirically measured the number cycles needed for 50% probability of successful completion of task. More difficult tasks require more cycles as shown

**Empirical Number of Cycles (N50) Across Critical Dimension**

| Task           | Description  | 2-D cycles (N50) |
|----------------|--|------------------|
| Detection      | Reasonable probability that blob is a military vehicle | 0.75             |
| Recognition    | Class discrimination (truck, tank, etc.)               | 3.0              |
| Identification | Object discrimination (M1A, T-62, or T-72)             | 6.0              |

$$P(N) = \frac{\left( \frac{N}{N_{50}} \right)^{2.7+0.7 \left( \frac{N}{N_{50}} \right)}}{1 + \left( \frac{N}{N_{50}} \right)^{2.7+0.7 \left( \frac{N}{N_{50}} \right)}}$$

The probability for a given number of cycles N across a target is determined by,



# Two-handed hand held objects example

Application of the original TAM model gives a probability of correct identification of

V-NIIRS 9 = 0.90

ASSUMING GOOD RER and SNR!

V-NIIRS 8 = 0.73



REFERENCE: Steve Moyer, Eric Flug, Timothy C. Edwards, Keith Krapels, John Scarbrough, "Identification of handheld objects for electro-optic/FLIR applications", Infrared Imaging Systems: Design, Analysis, Modeling, and Testing XV, edited by Gerald C. Holst, Proc. of SPIE Vol. 5407